



Grant Koniski

licensed architect
state of california

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- architecture_portfolio
- abstract_painting_portfolio

About

Dynamic & highly motivated Licensed Architect & abstract artist with over 6 years of experience leading diverse architectural projects from concept to completion. Expertise in high-end residential, commercial, & public architecture with a proven ability to manage complex teams, deliver client-focused solutions, & ensure compliance with challenging regulatory environments. Passionate about innovation, sustainable design, & fostering collaborative work environments to create spaces that inspire and perform.

My free time is spent bolstering human connection through hosting yoga & mindfulness retreats with my wife; as well as camping & exploring the country with our dog in our camper van. When I'm not exploring nature, I'm working on our cars or I'm tackling various construction projects of mine.

I also spend my time cycling, skateboarding, snowboarding, painting large format abstract canvases, drawing, reading, attending music/ art shows, & playing drums, guitar/ bass.

Skills

- Architecture** - Construction Documentation, Code & Design, Client Interface, Engineer & Consultant Management, Lighting & Interior Design, Specification Writing, Site Surveying
- Project management** - Contractor Management, Project Bidding, Budget & Scheduling, RFI & Submittal Management, Construction Administration
- Modeling** - Revit (expert), AutoCAD, Rhino, Sketchup, Grasshopper, 3d Printing
- Rendering** - V-Ray, Lumion, Enscape, 3ds Max, Unreal Engine, Revit Rendering
- Graphics** - Photoshop (expert), Illustrator, InDesign, Premiere Pro, Microsoft Office Suite
- Personal Construction** - Designed & built a tiny home (site work, framing, electrical, plumbing, mechanical, & finish work), designed & built out a camper van
- Art** - Abstract expressionist painting, hand modeling, drafting, drawing & sketching

Senior Architect & Project Manager *Costa Brown Architecture* *San Francisco, CA*

- 2018 Aug - present
 - Small architecture firm specialized in high-profile residential, commercial, & public architecture projects
 - Collaborated closely with Principal Architect Albert Costa for 6 years, gaining mentorship in advanced architectural practices.
 - Expertise in permitting & approval processes, risk management, contract negotiation, construction administration, Title 24 compliance, & client relations.
 - Designed & executed diverse projects in San Francisco, including:
 - Warehouse conversions into tech headquarters.
 - High-end single family home additions & remodels.
 - Custom interior & furniture design, including custom lighting solutions.
 - RV & Cabin Homeless Navigation Center.
 - Sculptural landscape architecture projects.
 - Built & maintained strong client relationships, managing client communications & contracts.
 - Supervised junior staff, coordinating team workflows from initial client meetings through final deliverables & construction administration.
 - Navigated complex approval processes within challenging jurisdictions such as San Francisco with a high success rate.

Architectural Co-op *Anderson Mason Dale* *Denver, CO*

- 2018 Jan - Apr
 - Medium sized firm focusing on higher education, K-12 & civil projects.
 - Created renderings & diagrams for award-winning submissions, such as Aerospace & Engineering Sciences Building recognized in R&D Magazine.

Architectural Intern *BluPath Design Passive House Architects* *South Philadelphia, PA*

- 2016 May - Aug
 - Small firm specialized in passive houses & sustainable design
 - Designed a net-zero apartment building, earning 3rd place in the Energy Sprout Competition.
 - Delivered permit & construction documentation for a historic brownstone passive house retrofit.

Architectural Intern *Woodcock Design Incorporated* *Manayunk, Philadelphia, PA*

- 2015 May - Aug
 - Small entertainment & residential focused architecture firm.
 - Construction documentation for commercial & residential projects, including the Punch Line Philly Comedy Club & private row homes.

Master of Architecture *University of Cincinnati* *Cincinnati, OH*

- 2017 - 2020
 - 3d Modeled via visual programming language & scripting in Grasshopper & Rhino, trained robotic additive manufacturing systems to 3d print clay, VR world creation in Unreal Engine, & high end furniture build w/ integrated smart lighting.
 - Graduate assistant for 2nd year students. Taught drawing, model making & technical drafting.

Bachelor of Science in Architecture *Temple University* *Philadelphia, PA*

- 2013 - 2017
 - 4.0 Architecture studio GPA
 - Hosted & participated in a 15 artist, 4 band, multi-disciplinary art show "Euphoric Vibrations" in April 2017, at the Open Space Gallery in Philadelphia with 2 other hosts, gathering 150+

Work Experience

Education